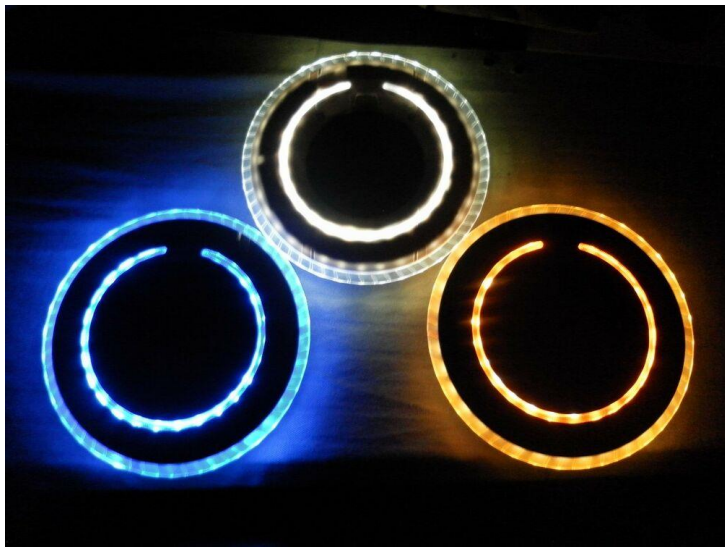


INTELLIGENT VISION PRESENTS

# DEADLIER DISC TRON REBOOTED



GAME INSTRUCTIONS

## DEADLIER DISC

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Please reference the original manual for how to play the game.

***Tron Rebooted: Deadlier Disc*** has been updated with new playing options:

- Disc will kill when returning
- Use the side buttons to shoot and block
- Faster action with 3 warriors on the screen at all times
- Updated color scheme

## PRESS RESET BUTTON

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Title will appear on the TV screen. Press any key to start playing.



## GAME PLAY

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The overall game functions and game goals remain the same. Use the DISC to move TRON around the screen avoiding warrior's flying disc. Use the keypad, or side buttons and DISC, to control the direction you throw TRON's disc to derez the warriors. Gather as many points as possible while staying alive. More challenging warriors come out at higher point levels.

## GAME CHANGES

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The changes to the game can be summarized as:

- With the disc killing warriors in either direction, game strategies change with increasing difficulty.
- There is more randomness to the game play be it where warriors come out from, which warriors come out, when the recognizer comes out, and from where.
- Other warrior types come out at lower scores increasing the game difficulty.
- Side buttons can be used to shot and block!

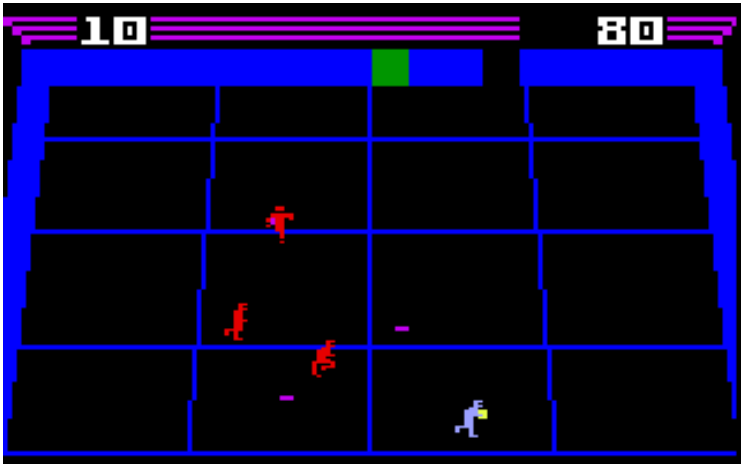
## GAME CHANGES/ENHANCEMENTS

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Game updates/changes are:

- TRON does not get any stronger as documented in the original manual
- TRON gets health restored when recognizer arrives
- TRON's disc can break more easily when blocking
- Side button can be used to throw disc and block
  - Top side button to block
  - Bottom left side button to shoot in the direction man last moved
  - Bottom right side button to shoot in the opposite direction man last moved
- Warriors come out of random doors; not predictable
- Warriors come out immediately after being killed
- Recognizer starts thinking about coming out after 2 doors have been opened. Timing is random
- Recognizer enters from different random locations

- New color scheme
  - Tron is Blue
  - Warriors are Red, Pink, Yellow, and Orange
  - Doors opened by warriors are green
  - Jammed/open doors are black



- How many hits TRON can take before derezzing is displayed on top left of screen
- Warriors come out at new point levels
  - Pink warriors come out at 500 points
  - Yellow warriors come out at 5,000 points
  - Orange warriors come out at 20,000 points
- Discs do damage going and coming back
- Scoring values tuned

# **INTELLIGENTVISION**